



GRAFTON SUPA OLDIE SOCCER INC.

BY-LAW 1.



PLAYING RULES

R1. Qualifications

Players must be over 30 years or over for males and 18 years of age or over for females in the registration period to be able to play in the local summer and winter games of the Grafton Supa Oldie Soccer Inc. Player eligibility for Carnivals will be set by individual carnival rules.

No Paid players who played within the last twelve (12) months are eligible to play in games organised by Grafton Supa Oldie Soccer Inc. All players shall be financial members of Grafton Supa Oldie Soccer Inc.

A player is deemed ineligible to play in any game under the control of Grafton Supa Oldie Soccer Inc. if they

- i) have not completed a registration form .
- ii) Under suspension
- iii) Unfinancial members of Grafton Supa Oldie Soccer Inc.
- iv) Players must read, agree, sign acknowledgment of Playing Rules

R2. Registration

Each player shall complete a registration form for each membership year, stating name, address, phone No, Occupation, Team, DOB and sex. Registration Period is from the 1st of October to the 30th of September of the following year. On registration players must be able to show proof of age. E.g. Driver's Licence. All players will receive a Grafton Supa Oldie Soccer Inc. membership card

R3. Insurance

Limited permanent injury or death cover is supplied by Grafton Supa Oldie Soccer Inc. Insurance cover beyond this is the sole responsibility of the teams or individual.

Under no circumstances are elected officials of the Grafton Supa Oldie Soccer Inc. legally responsible for any claim whatsoever. A disclaimer must be part of any registration form which must be signed by every player BEFORE he or she enters the playing field.

R4. Team Nominations

Each team must nominate a minimum of 11 registered players for each group of games. All teams shall be nominated on the official team nomination sheet and be received by the registrar before closing date for nominations as set from time to time by the Grafton Supa Oldie Soccer Inc. committee. No team will be accepted beyond this unless a bye exists.

All Teams are required to pay a weekly game fee which is set periodically by the committee of Grafton Supa Oldie Soccer Inc. Failure to pay these game fees may result in the team being excluded from further games.

R5. Officials

Grafton Supa Oldie Soccer Inc. will supply where possible Referee's for all fixtures . Fees for these referee's will be borne in the game fees per game.

R6. Team Composition

For summer games if a team has less than five (5) original members on the park at starting time it will forfeit the game. If a game is played it will be regarded as a friendly. For winter games if a team has less than eight (8) original team members on the park at starting time it will forfeit the game and the game if played will be treated as a friendly. Players can be interchanged at will. Any player can come off and on repeatedly.

R7. Fill In or Spare Players

A team can use players from other teams or spare player list. Teams can only use fill ins up to a total of 12 players playing for team. In the case of a team being short and fill-ins needed, the other (opposing) team should be asked first if they have spare players that would like to fill in for them. On arrival of other members they could go back to their original team. Fill in players must leave the field and game once original team members arrive to take part in game.

R8. Game (Match) Rules

FIFA Rules apply with the following exceptions :

- a) No Slide tackles
- b) No kicking from the ground. (player must be standing when kicking or playing at the ball)
- c) No aggressive play or overly heavy tackling
- d) No Dissent, Foul or abusive language or gestures (No tolerance)
- e) All 50/50 balls in the goalkeeper's area, keeper has right of way
- f) Kicker must retrieve ball (Mandatory)
- g) All players must accept all decisions from the Referee
- h) A Yellow card is Ten (10) minutes in the Sin-Bin. A Sin-Binned player may be replaced by a substitute.
- i) A Red Card is a Send-Off (Player cannot be replaced) Mandatory TWO (2) game suspension. Any player receiving Two Red Cards in a tournament will be suspended for the remainder of the Tournament.
- j) Should the committee of Grafton Supa Oldie Soccer Inc. deem that any player plays contrary to the spirit of the rules of Grafton Supa Oldie Soccer Inc. then that player may be suspended or expelled from the Association.
- k) A decision to suspend or expel any player is final and may not be challenged in any other court or forum
- l) Offside only applies in the Goalkeepers area. No matter where the ball is played from.

R9. Team Responsibilities

- (a) The Grafton Supa Oldie Soccer Inc. committee will issue draws of all games to each team leader.
- (b) The first two teams to play are responsible for putting up nets and corner flags
- (c) The last two teams to play are responsible for taking the nets and corner flags down.
- (d) All teams are requested to look after the association's property.
- (e) Team Leaders are responsible for their team's behaviour on and off the field . Any player causing trouble must be spoken to by the Team Leader.

(f) If a player refuses to leave the field or argues with the Referee or an official, the Team Leader is responsible for the removal of that player from the field and game. Failure to do so may result in the suspension of the Team from further games.

R10. Game Rules

Summer games

- (a) Game played over 2 x 25 min Halves
- (b) Nine Players per team allowed on field at one time.
- (c) Field size is 75m x 45m, 10m are from centre of Goal for Goalkeeper's/Penalty Area
- (d) All teams shall consist of a mixture of male and female players. For predominantly male teams a minimum of 3 female players is required. For predominantly female teams a minimum of 3 male players is required. All teams shall have no more than (8) eight male players on the field at any time

Winter Games

- (a) Game played over 2 x 35 min halves
- (b) Eleven Players per team allowed on field at one time
- (c) Field size is 100m x 65m, FIFA Field Markings

R11. Awards/Trophies

Trophies and awards are awarded at the end of season games. At the end of summer games and at the end of winter games. The awards are one trophy to each team that participates in that season games. These trophies to be handed out by each Team Leader to their most Valuable Player. There is a player of the series award which is awarded to the player who receives the most player points that are awarded to the player by their opposing team leader per game. In the event that there is a tie then the points that are awarded by the referee will decide which *of* the players that receives award. The summer games player *of* the series is the Bill English Memorial Award. There is also the Lucky Goal Scorer Award which is awarded to the player whose total number *of* goals scored matches the number drawn out *of* the hat. If two or more players are tied on goals scored then it goes to who reached the number first., *if* still tied then it goes to who scored first, *if* still tied then the players names go into a hat and the first name drawn wins. At the end of summer games the executive committee picks a referee to receive the One-Eyed Ref's Award. The Corbett is a fun award that is awarded at the end of summer games. The winner of this award is chosen by the last winner *of* the award. The award cannot be given to the previous winner. The President and Vice-President must approve the member that is selected and have the right to VETO the selection if it deems inappropriate or may cause possible problems.

R12. Point Scores

There are no point scores kept for wins or losses in summer or winter games ever and is never to be introduced. For Carnivals point scores are allowed to be kept. For the Royal Tavern Grafton Cup the following point system is used. 0 points for a loss, 1 point for a scoreless draw, 2 points for a score draw, 3 points for a win by 1-2 goals, 4 points for a win by 3-4 goals, 5 points for a will by 5 or more goals. The only other point score that is kept is the points for player of the series, Referee points or lucky goal scorer.

R13. Grafton Cup Carnival Rules

Grafton Cup is played in either a eight (8) team or Twelve (12) team format. Teams are placed in four (4) team pools. These pools play a round robin on Saturday with tile total teams being placed in order from one (1) to eight (8) or twelve (12). On Sunday the top eight (8)teams play off for the Grafton Cup and the Jacaranda Plate. The bottom four teams play off for the Wooden Spoon. On Sunday 1 v 5, 2 v 6, 3 v 7, 4 v 8. The winners go into the semi-final for the Grafton Cup and the losers go into the semi-final of the Jacaranda Plate. Also on Sunday 9 v 11, 10 v 12, with the winners going into the final *of* the Wooden Spoon.

Games are played in 2 x 12 min halves with one min change over at half time. Players must be 35 years or over in the year of the carnival. Other rules of play are as the winter games rules. Grafton Based players must be financial members *of* tile Grafton Supa Oldie Soccer Inc.

R14. Transfers and Clearances

A player can transfer from one team to another providing he/she is a financial member of Grafton Supa Oldie Soccer Inc. and clearance is given by the Team Leader *of* the team that he/she is transferring from, informing that there is no outstanding monies due to the original team. No player can transfer from a team *if* he/she owes the team or Grafton Supa Oldie Soccer Inc. any fees. There is no transfer fees allowed to be charged other than outstanding monies that are due.